

Phonebook

COLLABORATORS

	<i>TITLE :</i> Phonebook	
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>
WRITTEN BY		February 12, 2023
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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

1	Phonebook	1
1.1	main	1
1.2	Extreme Programming	1
1.3	About the Author	2
1.4	How to Use Phonebook	2

Chapter 1

Phonebook

1.1 main

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P R E S E N T S

PhoneBook!!

version 1.0

About the Author

Extreme Programming

How to Use PhoneBook

1.2 Extreme Programming

A small group of four people have banded together to create the programming group known as EXTREME PROGRAMMING. These people are with

their specialty:

Paul Ullrich - Utilities and Role-Playing Games

Greg Magolan - Graphical Games and Game Utilities

Kevin Bryson - Misc. Graphical Games and Misc. Text Games

Brian DePratto - Large Text Games and Misc. Utilities

To contact us for game ideas, comments and ideas for game improvements, read the following list:

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Those at Extreme Programming are dedicated to those of you out there who would take the time to download our programs and guarantee that as long as we exist, we will provide good, quality shareware and freeware products to everybody.

1.3 About the Author

PhoneBook v1.0 by Paul Ullrich of Extreme Programming 1995.

All compiling of Amiga programs is done on my Amiga 3000 using ACE. I came up with the idea of a PhoneBook program a couple of weeks ago and quickly programmed it and compiled it until I came out with version 1.0. In the future, I am planning to add some more features to the program but would request if you download it, send us some E-Mail or regular mail to suggest ideas for features.

THANK

- Paul Ullrich Dec. 1995

1.4 How to Use Phonebook

PhoneBook is a small utility which is used to keep numbers easy and accesable. PhoneBook requires Courier 13 font installed in the fonts:

directory to run properly, if you do not have it, it is contained in this archive. It is quite easy to run, just type 'PB' from a shell window or click on the icon using WorkBench. PhoneBook opens up a window where, within are six gadgets and a box in the middle with the numbers 1 to 9 running down the side. The buttons in the window do the following:

Add Entry - Allows you to add a phone number into the booklet which will be filed for future use. You will be asked various questions about the entry.

Del Entry - Deletes an entry in the phone book. You will be prompted to enter the number of the entry to delete. Press 'A' here to abort it and go back to the menu. If you want something deleted, press the number of the entry and it will be deleted and all entries below that point will be moved up.

More Information - The Regular screen shows only Name and Number but when this is pressed, you will be prompted to enter the number of the entry you want to see. Press 'A' here to abort and go back to the menu. When a number is given, the window will show everything about that entry.

Quit - Exits (Easy, isn't it?)

Up - Goes up one page

Down - Goes down one page
